

Department of Computer Engineering			
Internship (66304)			
Total Credits		3	
major compulsory			
Prerequisites		-	
Course Contents			
Students enrolled in this course spend a period equivalent to eight weeks of practical training (320 working hours) in a company working in the field of Computer Engineering or Information Technology. This course aims to provide the students with the practical and technical skills related to their field by spending a period of time in a real working environment, during which they perform real-world tasks and assignments under professional supervision and guidance.			
Intended Learning Outcomes (ILO's)		Student Outcomes (SO's)	Contribution
1	Improve communication skills through writing formal technical reports, conducting effective oral presentations and, effective internal communications with company professionals.	G	15 %
2	Participate effectively within multidisciplinary teams including engineers, developers, technicians, supervisors, and administrative staff.	D	25 %
3	Understand the code of ethics used by the company and practice a professional attitude through punctuality and interactions with professionals at different levels.	F	15 %
4	An ability to design a system, component, or process to meet desired needs within realistic constraints such as economic, environmental, social, political, ethical, health and safety.	C	25 %
5	Be exposed to professional market practices including the use of standards, software engineering methodologies and tools, and work procedures adopted by the company.	J	20 %
Textbook and/ or References			
Practical Training Centre Student Manual			
Assessment Criteria		Percent (%)	
Reports		30 %	
Presentation		20 %	
Progress		50 %	
Course Plan			
Week		Topic	