Department of Computer Engineering				
Operating Systems (66451)				
Total Credits	3			
major compulsory				
Prerequisites	P1 : Computer Architecture I (66323)			
Course Contents				

The content of the course is introductory to operating system design and implementation it includes: Overview of OS structure and components Introduction to Processes Process Scheduling Cooperating Processes Threads vs. Processes Process Synchronization Semaphores Semaphore Implementation Monitors Deadlock Virtual Addressing Demand Paging File Structure

	Intended Learning Outcomes (ILO's)	Student Outcomes (SO's)	Contribution
1	Be able to demonstrate basic Knowledge and understanding	С	20 %
	of the basic structure and functions and usage of the different		
	types of operating system., specially microkernel operating		
	system such as Unix.		
2	Define process and demonstrate knowledge in process	С	55 %
	creation, management, scheduling and process		
	synchronization.		
3	Have necessary skills in virtual memory and file system design and implementation	K	25 %
		L	L

Textbook and/ or Refrences

Textbook: Operating System Concepts, Seventh Edition, By Abraham Silberschatz, Peter Baer Galvin, Greg . Reference: Operating systems : internals and design principles by William Stallings.

Assessment Criteria	Percent (%)
First Exam	20 %
Second Exam	20 %
Homeworks	10 %
Final Exam	50 %

Course Plan		
Week	Topic	
1	Coursed Overview and introduction	
2	Overview of OS structure and components	
3	Overview of the Unix (linux) operating systems	
4	Process creation and execution	
5	Processes vs threads	
6	Process scheduling	
7	MIDTERM EXAM 1	
8	Introduction to Process synchronization	
9	Critical section problem	
10	Semaphores and monitors	
11	Virual memory	
12	Virual memory continue	
13	MIDTERM EXAM 2	
14	Deadlock	

15	File system
16	Final Exam